## SOLIDITY TUTORIAL I

# pragma

```
pragma solidity ^0.4.0

contract SimpleStorage {
  // to be defined
}
```

## INTRODUCTION

- The <u>Solidity documentation</u> is used as input for this video tutorial and is not intended to replace the <u>Solidity documentation</u>.
- When reading the <u>Solidity documentation</u> you sometimes need additional information or code examples for a better understanding of the subject. This tutorial will hopefully provide you with these answers.
- This tutorial uses the online Remix IDE to compile and debug the Solidity smart contracts without having to install any software on your computer. An up-to-date online version is accessible at <a href="https://remix.ethereum.org">https://remix.ethereum.org</a>.
- All my Solidity tutorials and presentations can be found at: <a href="http://www.mobilefish.com/">http://www.mobilefish.com/</a>
   developer/blockchain/blockchain\_quickguide\_solidity\_tutorial.html

• The pragma directive for example:

#### pragma solidity ^0.4.0;

specifies which solidity compiler version to be used when processing its input.

- The pragma directive works on solidity version 0.4.0 and up.
- More complex rules can be used when specifying the compiler version. The expression follows those used by <a href="https://docs.npmjs.com/misc/semver">https://docs.npmjs.com/misc/semver</a>

- The solidity contract used in this video can be found at: <a href="https://goo.gl/TrwKEk">https://goo.gl/TrwKEk</a>
- Use the latest Firefox or Chrome browser version when accessing this URL.

- pragma solidity ^0.4.0; match the versions >= 0.4.0 and <0.5.0
- pragma solidity >=0.4.5; match the versions 0.4.5, 0.4.6, 0.5.1, 1.0.0 but not the versions 0.4.4 or 0.3.0.
- pragma solidity 0.4.0 | 0.4.3 0.4.5; match the versions 0.4.0, 0.4.3, 0.4.4, 0.4.5 but not the versions 0.4.1 or 0.4.6.
- pragma solidity >0.4.3 <=0.4.6; match the versions 0.4.4, 0.4.5, 0.4.6 but not the versions 0.4.3 or 0.4.7.

- pragma solidity 0.4.\*; match the versions >= 0.4.0 and <0.5.0
- pragma solidity ~0.4.2; match the versions >=0.4.2 and <0.(4+1).0